



January 12, 2019
CAPTAIN AND CREW
CONDITIONS OF THE COMPETITION

The USGA Rules of Golf shall govern all play except as modified by the RGC Local Rules. Copies of the RGC Local Rules are available on the web site and they are posted in the bathrooms and on the outside bulletin board at the course.

Format: Four Person Scramble

Teams will be randomly picked by the computer and consist of one player from the “A” flight (The Captain), one player from the “B” flight, one player from the “C” flight, and one player from the “D” flight . Adjustments will be made to accommodate uneven A, B, C, or D players in each group.

- Each player in the group hits a tee shot.
- **TEAMS MUST USE A MINIMUM OF 3 TEE SHOTS FROM EACH PARTNER.**
- Choose the best shot. Each player will hit his or her next shot from that spot. Upon reaching the best shot, mark the ball.
- You may place the ball within 1 club-length of the marked spot through the green and within 6 inches of the marked spot on the green, for the next shot.
- You may not change the condition of play (if the marked spot is in the rough, you must stay in the rough).
- Continue the process until the ball is holed.

NOTE: If you have less than 4 players in your group, rotate hitting a second shot.

- If a player putts and the ball finishes near but not in the hole, the player **MAY** tap the ball in for a score. This action does not prevent the partner from making the putt from the last position.
EXAMPLE: A partner putts for a 3, misses the putt, taps it in for a 4; the other partner putts for a 3 and makes the putt. The score for the hole is 3.

Eligibility:

Open to all members

Official Tees:

Men shall play from the **Palmer** tees as previously selected.

Time of Starting:

Players should arrive at the 1st tee when called on deck.

FAILURE TO DO SO COULD RESULT IN DISQUALIFICATION.

Pace of Play:

Please keep up with the group in front of you.

Ties:

For 1st place only, Ties shall be broken by the method of matching scorecards.

1. Best of last nine holes. (10-18)
2. Best of last six holes. (13-18)
3. Best of last three holes. (16-18)
4. Best of 18th hole.

Closest to Pin:

In this format, if one team member gets closest to the pin then all team members share the closest to pin award equally.

In the event of a hole in one made by a player, the entire team will split the reimbursement amounts totaling the awarded (\$150.00) 4 ways.